

Proposal for Extension

Time Dependent Solutions, allowing for changing connectivity information

Currently there is only one `ZoneGridConnectivity_t` allowed per zone. So, for time-dependent solutions, no attempt is made to account for changing connectivity information. For example, for Rigid Grid Motion, in the Time-Dependent Flow chapter in the SIDS manual, it currently states: "... no attempt is made in the `RigidGridMotion_t` data structure to require that `ZoneGridConnectivity_t` information be updated to be consistent with the new grid locations. Whether the `ZoneGridConnectivity_t` information refers to the original connectivity (of `GridCoordinates`) or the latest connectivity (of the moved or deformed grid) is currently left up to the user."

One problem with this state of affairs is that `OversetHoles_t` is a child node of `ZoneGridConnectivity_t`, so by not accounting for possible multiple connectivities in time, one is not able to describe situations where the overset holes change for a moving grid.

Proposal:

1. Allow multiple (0,N) rather than (0,1) instances of `ZoneGridConnectivity_t`. Name = `ZoneGridConnectivity` (original connectivities); User defined (additional connectivities). (This naming convention mirrors what is currently done for `GridCoordinates`.)
2. In the SIDS, under `ZonelterativeData_t`, add an optional `DataArray`: `ZoneGridConnectivityPointers`:

`DataArray_t<char,2,[32, NumberOfSteps]> ZoneGridConnectivityPointers; (o)`

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